# Lesson Plan

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| **Lesson Plan** | | | | | | | |
| Group or course | | IN614 Multimedia Development | | | Date | Thursday 18 October 2018 | |
| Lesson topic | | Animation | | | Lesson length | 1 hour 45 min | |
| Learning Objectives – during this session the learners will:   * Work with drawings and symbols * Produce a layered simple animation | | | | | | | |
| Time | Content - Topics | | Teaching & Learning Methods | | | | Resources |
| 10-15 | Animation project assessment review   * Research and planning * Design decisions * Technology requirements | | Put the assessment document on the screen and go through the requirements of the animation project.  Answer any questions that arise. | | | | Assessment doc on Moodle |
| 20-30 | Drawings   * Revise symbols * Drawing techniques | | Revision questions to class (what is the diff b/t drawing and symbol etc).  Short presentation showing variety of drawing tools. | | | | Presentation slides |
| 20 | Activity: use drawing tools to produce a background with two or more layers. | | Follow the activity instructions on Moodle. Lecturer to provide one-on-one support and check progress. | | | | Moodle, Adobe Animate CC |
| 20 | Nested animation   * Symbols within symbols * Careful naming * Variety of movements | | Discuss what kinds of symbol layering we might need for a basic character.  Show part of video demonstrating animation of a character with several parts. | | | | https://helpx.adobe.com/animate/how-to/create-2d-animation.html#4\_\_animate\_the\_character |
| Remaining | Activity: add a character with at least three internal animated layers and use the stage timeline to make it interact with the background. | | Follow the activity instructions on Moodle. Lecturer to provide one-on-one support and check progress. | | | |  |
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| Formative Assessment methods:  Draw and animate a character on a background. | | | | Evaluation process to obtain feedback on teaching: | | | |
| Notes: | | | | | | | |